

## Lookup Chart: Short Gains, Breakaway Runs and Quarterback Scrambles

QB-S	DIE	S/2	3	4	5	6	7	8	9	10	DIE
5/1	11	10	20	20	20	20	20	20	20	20	11
5/1	12	10	20	20	21	21	21	21	21	22	12
5/1	13	10	20	21	21	22	22	22	23	23	13
5/1	14	11	21	21	22	22	23	24	24	25	14
6/1	15	11	21	22	22	23	24	25	26	27	15
6/1	16	11	21	22	23	24	25	26	27	28	16
6/1	21	11	21	23	24	25	26	28	29	30	21
6/1	22	11	21	23	24	26	27	29	30	32	22
6/1	23	12	22	23	25	27	29	30	32	34	23
7/1	24	12	22	24	26	28	30	32	34	36	24
7/2	25	12	22	24	27	29	31	33	35	38	25
7/2	26	12	22	25	27	30	32	35	37	39	26
7/2	31	13	23	25	28	31	33	36	39	41	31
8/2	32	13	23	26	29	32	35	38	41	43	32
8/2	33	13	23	26	30	33	36	39	42	46	33
8/2	34	13	23	27	30	34	37	41	44	48	34
9/2	35	14	24	27	31	35	39	42	46	50	35
9/2	36	14	24	28	32	36	40	44	48	52	36
10/2	41	14	24	29	34	37	41	46	50	54	41
10/3	42	15	25	29	35	38	43	47	52	57	42
11/3	43	15	25	30	35	39	44	49	54	59	43
11/3	44	15	25	30	35	41	46	51	56	61	44
12/3	45	15	25	31	36	42	47	53	58	64	45
12/3	46	16	26	32	37	43	49	55	60	66	46
13/3	51	16	26	32	38	44	50	57	63	69	51
13/3	52	16	26	33	39	46	52	58	65	71	52
14/3	53	17	27	33	40	47	54	60	67	74	53
14/4	54	17	27	34	41	48	55	62	69	77	54
15/4	55	17	27	35	42	50	57	64	72	79	55
15/4	56	18	28	36	43	51	59	67	74	82	56
16/4	61	18	28	36	44	52	61	69	77	85	61
16/4	62	18	28	37	45	54	62	71	79	88	62
17/4	63	19	29	38	47	55	64	73	82	91	63
18/4	64	19	29	38	48	57	66	75	85	94	64
19/5	65	20	30	39	49	58	68	78	87	97	65
20/5	66	20	30	40	50	60	70	80	90	100	66
QB-S	DIE	S/2	3	4	5	6	7	8	9	10	DIE

## Lookup Chart: Turnover Return Yardage

Die Roll	0	1	2	3	4	5	6	7	8	9	Die Roll
11-13	-5	0	0	0	0	0	0	0	0	0	11-13
14-16	-4	1	1	1	1	2	2	2	3	3	14-16
21-23	-3	2	2	3	4	5	5	6	7	8	21-23
24-26	-2	2	4	5	6	8	9	10	12	13	24-26
31-33	-1	4	5	7	9	11	13	15	17	18	31-33
34-36	0	5	7	9	12	14	17	19	22	24	34-36
41-43	1	6	9	12	15	18	21	24	27	30	41-43
44-46	2	7	11	14	18	22	25	29	32	36	44-46
51-53	3	8	12	17	21	25	30	34	38	43	51-53
54-56	4	9	14	19	24	29	34	39	44	49	54-56
61-62	5	11	17	22	28	34	39	45	51	TD	61-62
63	6	12	19	25	32	38	45	51	TD	TD	63
64	7	14	21	28	36	43	50	TD	TD	TD	64
65	8	15	23	32	40	48	TD	TD	TD	TD	65
66	9	19	29	39	49	TD	TD	TD	TD	TD	66
Die Roll	0	1	2	3	4	5	6	7	8	9	Die Roll

## Finder Charts: Interceptions, Sacks Punt and Field Goal Attempts

Interception		Spot from Line of Scrimmage	
Roll 1d6 or 2d6 and apply adjustments shown.			
☆ Screen ☆	0 yards minus 1d6	-Int	
Quick	0 yards minus 1d6	-Int	
Short	2d6 minus 2 yards	-Int	
Medium	2d6 plus 8 yards	-Int	
Long	1d6 x 1d6 + 20 yards	-Int	

Sack Yards Lost from Line of Scrimmage			
Add 2d6 and apply adjustments shown.			
☆ Screen ☆	2d6	plus 2 yards	Sack
Quick	2d6	minus 1 yard	Sack
Short	2d6	minus 1 yard	Sack
Medium	2d6		Sack
Long	2d6	plus 2 yards	Sack

☆Onsides Kickoffs☆		
Roll	Spot	Recovering Team
1-1	7 yards:	Kicking team
2-2	9 yards:	Kicking team
2-3	10 yards:	Kicking team
3-3	11 yards:	Kicking team
4-4	13 yards:	Kicking team
4-5	14 yards:	Kicking team at own field;
4-5	14 yards:	otherwise, receiving team.
5-5	15 yards:	Kicking team
6-6	17 yards:	Kicking team
Kos not shown above are recovered by receiving team at 2d6 plus 5 yards. There is no advance.		

☆Blocked Field Goal Attempts☆	
Roll 3d6. The FGA is blocked on the following numbers at the following distances.	
1-1-1	Blocked if attempt is from any distance.
2-2-2	Blocked if attempt is from 20+ yards.
3-3-3	Blocked if attempt is from 20+ yards
4-4-4	Blocked if attempt is from 20+ yards
5-5-5	Blocked if attempt is from 30+ yards
6-6-6	Blocked if attempt is from 40+ yards

Blocked Kick: Spot of Recovery	
To determine the spot behind the line of scrimmage where the blocked is recovered:	
Punt: Add 2d6 + 10 yds.	Field Goal: Add 2d6

☆Blocked Kick Recovery and Return☆	
Roll 1d6 to find the recovering team and whether the blocked punt or field goal is advanced.	
1-2	Kicking team recovers. No advance
☆(3)	Return team: No advance if visiting.
	Return team: Advances if at own field.
4-5-6	Return team advances.
Roll 1d6 to find the return column or just use the highlighted numbers.	
	1 2 3 4 5 6
Defensive Linemen	1 2 3 3 4 5
Linebackers	4 5 6 6 7 8
Defensive Backs	6 7 8 9 9 9